	SPECIAL REQUIREMENTS (0.2 EACH)	
UNEVEN BARS	BALANCE BEAM	FLOOR EXERCISE
<ul> <li>a) Minimum of two bar changes.</li> <li>b) Two flight elements, minimum of two different C's <u>OR</u> a D and B (not to include dismount).</li> <li>c) One element with longitudinal axis (LA) turn, minimum of "C" (not to include <b>mount</b> or dismount).</li> <li>d) "C" dismount. If "C" dismount immediately preceded by same two A or B elements = 0.10 deduction (not .20) Taken from Start Value.</li> </ul>	<ul> <li>a) Acro series - Minimum of 2 flight elements, one element must be minimum of C with or without hand support (may include mount) OR an "A" non-flight element from group 7 (walkovers/cartwheels) connected to an E acro skill. Acro series may not be connected to the dismount and must stop on the beam.</li> <li>b) Dance series with a minimum of two elements, one element C or higher.</li> <li>c) A leap or jump requiring 180° split. (may be part of dance series)</li> <li>d) Minimum of 360° turn from Group 3. No hand support permitted.</li> <li>e) Minimum of C dismount, or B dismount preceded by and directly connected to any D acro element.</li> </ul>	<ul> <li>a) One Acrobatic series with two saltos (same or different), OR two directly connected saltos.</li> <li>b) Three different saltos within the exercise.</li> <li>c) The salto performed as the last isolated salto or within the last salto connection must be minimum "C".</li> <li>d) Dance passage with a minimum of two different Group 1 elements, directly or indirectly connected, one of which is a leap (one foot take-off) requiring a 180° cross or side split position. An indirect connection would allow for running steps, small leaps, hops, chassés, assemblés, or any kind of turn on 1 or 2 feet between the two dance VPs.</li> </ul>
	COMPOSITION	
UNEVEN BARS         a)       Lack of variety in choice of elements and/or connections (0.05) flat         b)       Insufficient distribution (0.05) flat         c)       More than one squat/stoop on LB with or w/o sole circle to grasp HB (0.1 each)         d)       Uncharacteristic elements (0.1 each)         e)       ¾ giant circle forward w/ or w/o grip change (0.1 each)         f)       Choice of elements not up to the competitive level (0.1) flat         1.       A single bar release with a minimum of "D" value         OR an "E" release move       OR minimum of two "D" releases         OR minimum two "E" level skills       2.         2.       Exercise must have minimum of "D" dismount or "C" dismount in bonus combination.         Element Value Exceptions         Uprise Handstand with ½ = D       1-1/2 turn IN HS = E         Fwd/bkwd Stalders to HS <u>or</u> with 1/1 turn = E       All elements that inc. 1/1 turn after HS (Healy) = D	BALANCE BEAM         a)       Lack of variety in choice of Acro elements         1.       Missing backward Acro element-minimum A value (0.1) flat Missing forward/sideward Acro element-min. A value (0.1) flat         2.       More than one leap/jump/hop to prone (0.1 each)         b)       Insufficient distribution (0.05) flat Consider: Level of difficulty not maintained throughout the exercise. Most difficult elements placed in the same section of the exercise.         c)       Insufficient level changes throughout the exercise (0.05) flat         2.       Spatially (use the entire length of the beam) (0.05) flat         3.       Directionally (movement/choreography fwd, bkwd, sdwd) (0.05) flat         3.       Directionally (movement/choreography fwd, bkwd, sdwd) (0.05) flat         4)       Choice of elements not up to the competitive level (0.1) flat         1.       If a flight series is performed on the beam WITHOUT Connection Value (consider only those skills performed on the beam), then an additional D Acro element <u>OR</u> an E dance element including mounts and dismounts, is required.         Element Value Exceptions         Straddle Jump ¼ = C         Ring or Stag-Ring Leap/Jump = D         Full Twisting BHS swing down = E         Forward Salto one or two leg takeoff to sit = D         Backward Layout Stepout = D       Backward Layout Stepout = D         Swing leg to Fwd s	FLOOR EXERCISE         a) Lack of variety in choice of elements:         1. Lack of Dance Bonus from Groups 1 or 2 (minimum of +0.1 CV <u>OR</u> +0.1 D/E Bonus is required) (0.1) flat         2. Missing backward salto with a minimum of A value (0.1) flat Missing forward/sideward salto with a minimum of A value (0.1) flat         b) Insufficient distribution (0.05) flat         c) Insufficient use of the floor area – Spatially (floor Pattern) (0.05) flat         1. Spatially (floor pattern) (0.05) flat         d) Choice of elements not up to the competitive level (0.1) flat - One E valued element (acro or dance)         - OR two different D elements (one of which must be an Acro element)         - One Acro SERIES with a C salto or better         - An Acro dismount with a C (minimum) salto in bonus combination <u>OR</u> a D (minimum) salto         e) Floor routines with only 2 tumbling passes must include min D element in one of the passes & min D or 0.2 CV in the other pass (in any order) (0.1)flat         Element Value Exceptions         Front salto piked = A         Ring jump or stag-ring jump with 1/1 turn = D

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	Beam Connection Value	0.1	0.2			
Bars	Acro Flight (2 element)	0.1	B + D/E	Floor Connection Value	0.1	0.2
Connection Value 0.1 0.2 *C + C/D D + D	(excludes dismount) Acro Flight (3 element)		C + C/D	Acro Indirect	A/B + A/B + C/D A/B+D	C + C C + D/E
Both "C" elements <u>must have</u> flight or turn but If "C" connected to "D/E" then "C" <u>not</u> required to have flight/turn	(Dismount skill must be min "C" to receive bonus) * ADDITIONAL +0.1 bonus awarded for Triple Series with 'C'	B + B + C	B + C + C B + B + D	Acro Direct Dance*/Mixed**	B+B ( <u>different</u> ) or A+C A+A+C B + D or C + C	B+C or C+C A+A+D or A +D
If 2 "C" 3/6/7 skills connected then <u>do not</u> need turn/flight to receive CV <u>but</u> both "C" 3/6/7 skills must be different	(excludes dismount) Dance or Mixed Series (Acro elements must have flight) (excludes dismount) Dance Turns (on one foot)	A + D B + C A+C or C+A	B + D/E C + C/D		D salto + A jump ***Mixed Series C+A+A	C + D/E
	<ul> <li>EXCEPTIONS:</li> <li>B + C Acro Flight = No Bonus</li> <li>B+D Acro Flight = No Bonus</li> <li>B+D Acro Flite BHS+Layout Pike down w Ft together = +.1CV(not .2)</li> <li>Back HS Series w: Back Salto Layout Step-out (D) OR Aerial Walkover (D) - <ul> <li>Receives 'D' Bonus but considered 'C' for purposes of Connection Value</li> <li>Inc. BHS Step-out or 2 Ft, Gainer BHS, BHS Swing-down. In any order</li> </ul> </li> <li>Examples: BHS + LO Step-out, B+D, receives +.1D &amp; NO CV (B+C) <ul> <li>Aerial WO + BHS, D+B, receives +.1D, NO CV (C+B)</li> <li>BHS+BHS+LO Step-out, B+B-D, receives +.1D, +.1CV, + *Additional .1</li> <li>RO+LO Step-out, B+D, receives +.1 D, +.2 CV (B+D, not a BHS Series)</li> <li>BHS+LO+LO, B+D+D, rcvs, +.1D, +.2CV (D+D), + *Additional .1</li> </ul> </li> </ul>			<ul> <li>*"C" turn followed by "C" jump may receive CV if directly connected</li> <li>**Acro elements in mixed series must be salto or flight elements to receive</li> <li>***Mixed Series must include at least 2 Acro elements – One must be a "C" &amp; Dance element must be at least "A" and must be followed by a "salto" of at least an "A".</li> <li>Dance element breaks the series for all other purposes</li> </ul>		
		ECUTION			OOR EXERCISE	
UNEVEN BARSBALANCE BEAMInsufficient Angle of arrival – Flight to HS on LB ( $05$ )Feet apart on side position landing of leap/jumps ( $\rightarrow$ 0.1 each)Swing forward or backward under horizontal ( $\rightarrow$ 0.1 each)Hesitation in jump, press, swing to HS ( $\rightarrow$ 0.1)Inder-rotation of nelease/flight elements ( $\rightarrow$ 0.1)Incorrect body position/alignment on dance elements ( $\rightarrow$ 0.1 each)Precision of handstand positions throughout ( $\rightarrow$ 0.1)Incorrect body position/alignment on dance elements ( $\rightarrow$ 0.1 each)Insufficient extension of glides/swing into kips ( $\rightarrow$ 0.1)Turn elements not performed in high relevé ( $\rightarrow$ 0.1 each)Poor hythm in elements/connections ( $\rightarrow$ 0.1)Concentration pause - 2 sec. ( $0.10$ ea.)Poor hythm in of constret on apparatus/mat ( $\rightarrow$ 0.1)Khythm of connection-dance/mixed/acro (not bkwd flight) ( $\rightarrow$ 0.2 each)Insufficient dynamics( $\rightarrow$ 0.2)Insufficient split when required (dance/acro elements) ( $\rightarrow$ 0.2Insufficient height of salto dismount ( $\rightarrow$ 0.3)Insufficient split when required (dance/acro elements) ( $\rightarrow$ 0.2Insufficient height of salto dismount ( $\rightarrow$ 0.3)Insufficient split when required (dance/acro elements) ( $\rightarrow$ 0.2Insufficient height of salto dismount ( $\rightarrow$ 0.3)Insufficient split when required (dance/acro elements) ( $\rightarrow$ 0.2Insufficient height of salto dismount ( $\rightarrow$ 0.3)Insufficient split when required (dance/acro elements) ( $\rightarrow$ 0.2Insufficient height of salto dismount ( $\rightarrow$ 0.3)Insufficient split variation in rhythm/tempo -throughout ( $\rightarrow$ 0.2)Insufficient height of salto dismount ( $\rightarrow$ 0.3)Support of 1 leg agains tide of BB (0.2)Insufficient amplitude of casts ( $\rightarrow$ 0.3)Support of 1 leg agains tide of BB (0				Feet apart on landing of leap/jump/hop Incorrect Rhythm during execution of d Incorrect body position/alignment on da Lack of precision in dance elements (– Failure to perform Group 2 turns in hig <b>Concentration pause (2 sec.)</b> (0.1 ea Legs not parallel to floor in split or strat Insufficient height of leaps/jumps/hops Insufficient height of leaps/jumps/hops Insufficient split on elements ( $\rightarrow$ 0.2) Insufficient dynamics ( $\rightarrow$ 0.2) Insufficient variation in rhythm/tempo tf Relaxed/incorrect footwork in non-VPs Poor relationship of music & movement Insufficient extension (open) of tuck/pil Relaxed/incorrect/insuff. leg pos./body Artistry/Presentation ( $\rightarrow$ 0.3) Missing synchronization of movement $-$ Exercise not ended with Music with words (CJ) 1.00	s (→ 0.1 each) lirect connection (→ 0.1 each ance elements (→ 0.1 each) → 0.1 each) h relevé (→ 0.1 each) ach) ddle pike (→ 0.2) (→ 0.2 each) als (→ 0.2 each) hroughout (→ 0.2) throughout (→ 0.3)	→ 0.3)

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NCAA GYMINASTICS RULES 2018/2019 Edited and Approved by NCAA Rules interpreter NORTON/YOHMAN- 10/3/18						
	GENERAL					
Element Requirements: 3A, 3B, 2C Start Value(SV):9.5 <u>SCORING</u> Open scoring required at all meets. Judges are to sit apart. All scores will be flashed and rotated, but only the average score will be raised and rotated. Both the SV & the score will be flashed simultaneously. First, judge shall give final score to flasher. Judges shall then simultaneously flash his/her SV while final scores and average score are being displayed. Judges will indicate when an "up to the level deduction" has been taken on UB, BB, and FX. <u>SCORE RANGE</u> The range of scores is determined by the two <b>or four</b> counting scores. If the average score is between those listed below then the two counting scores must be within the range of: <u>9.5 - 10.0 0.2</u> <u>9.0 - 9.475 0.3</u> <u>8.0 - 8.975 0.5</u> <u>Below 8.0 1.0</u> Conferences should only occur when counting scores are out of range or if impossible SV, UTL or if inquiry submitted. OUT OF ORDER Out of Order ( <u>0.1</u> team score deduction) <u>CONDUCT</u> The following procedures may be executed by any panel judge, chief judge or the meet referee (MR) and will appear as a neutral deduction on the score sheet A. <u>Gymnast's unsportsmanlike conduct</u> : -First-time will be a warning (MR is notified) -Second-time the MR is notified and there will be 0.10 deduction taken from the gymnast's score for that event by the MR or chief judge. B. <u>Coach's unsportsmanlike conduct</u> : -First-time will be a warning - yellow card issued (MR is notified). -Second-time MR is notified and there will be a 0.10 deduction taken from the team score by the MR for each violation. Coach in violation may remain on the floor for safety purposes.	<ul> <li>EQUIPMENT: All equipment must be used as intended by the manufacture.</li> <li>A. The RO pad may be used only for RO Vaults or Front handsping onto the board entry vaults.</li> <li>No chalk marks are permitted on the vault runway; the tape measure is to be used to determine where to begin the approach for vault; chalk only may be used on the student-athilete as needed (e.g., hands, feet, legs). If a mark is necessary, only removable tape or Velcro may be used.</li> <li>1 %" padded vault runway is required for all competitions and must extend a minimum of 82 feet if rom the base of the apparatus. The gymnast may use the entire length of a manufactured runway (beyond 82 feet if available). Exceptions to the minimum requirement will be made in cases where a host institution cannot provide 82 feet of runway due to verue limitations. In such cases, the host institution must notify visiting team(s) in writing, of the distance that will be provided, before meet contracts are signed. No deduction will be taken, if a gymnast star off the runway to begin her approach.</li> <li>E. Low bar must be adjustable to 165 centimeters and the high bar adjustable to 245 centimeters without the bar height adapters. (AAI 235-236cm from floor to top of the rail +/- fcm).</li> <li>The uneven bars should be sets on that the low bar and the high bar lean at the same angle when the bars are set at the maximum width according to AAI specifications (192 cm+/ fcm).</li> <li>If a gymnast has a brokenthom gin, sharg, tuff skin, ed., Water, Chaik, AAI solutions and AAI hand Tae/10 lowes are the only acceptable substances may NO2 to placed on the hand s and/or feet of the gymnast sore any piece of equipment (e.g. innew and salery must always prevail).</li> <li>If a prove the substances may NO2 the placed on the hand s and/or feet of the gymnast sor any piece of equipment (e.g. innew and salery must always prevail).</li> <li>If horigo Substance. Foreign substances may NO2 the placed on the hand sand AA</li></ul>	<ul> <li><u>UNIFORMS</u> <ul> <li>An institution's official uniform and all other items of apparel (i.e., tights, t-shirts, warm-ups, tennis shoes) must be identical if worn on either practice or competition day. During the march in and awards ceremony, team members must be in identical warmup apparel. In addition, for NCAA competition, a gymnast will be considered "in uniform" if she has a name and/or number on her warm-up apparel and leotard as long as all team members use a similar font type and color. Names will include only the first initial of the first name and the full last name. Nicknames not permitted. If two or more gymnasts have the same first initials and last names, the first name may be spelled out.</li> <li>A. Gymnasts must wear one-piece leotards that include briefs that are the same color of the leotard or are skin-tone in color. There is no deduction for an exposed sports bar that is in contrast to or matches the color of the leotard as long as it is identical in color for all team members.</li> <li>B. Leotard straps must be minimum of 2 cm (%") in width.</li> <li>C. The meet referee will instruct a gymnast who does not meet the uniform policies that she is "out of uniform." The gymnast must comply with the uniform rules or a 0.30 team deduction will be taken during team competition or a 0.30 deduction off the individual's score during individual competition.</li> </ul> </li> <li>JEWLERY         <ul> <li>Gymnasts are only permitted to wear one stud per ear. No other jewelry is permitted. After a warning, a 0.20 deduction will be taken from the gymnast's score for each occurrence.</li> <li>LANDINGS</li> <li>Landing deductions are taken for lack of control and/or movement occurring prior to presenting to the judges (i.e., celebrating on the mat prior to presenting to the judges will result in a deduction).</li> <li>VERBAL CUES: Technical Verbal cues by coach to own gymnast = 0.</li></ul></li></ul>				

	VAULTING			
Vault nur The gymn 1.00 dedu 1.00 dedu 1.00 dedu *The 1.00	CAA competition, the JO Bonus Rule WILL NOT BE IN EFFECT for select 10.0 Start Value vaults. <i>Each team will be allotted a four-minute touch warmup</i> mbers will be flashed (see Appendix I, Vault Value Chart) hast will perform one vault, the score of which will count. A gymnast is allowed three attempts to complete one vault. If a gymnast touches the board and/or vault apparatus or inverts on the approach or vault table without going over the vault apparatus, then this counts as one of her three attempts. It is not considered a vault. If a gymnast inverts on the approach and/or the table and goes over the vault apparatus, then this would be considered an executed vault and must be scored. Jet on for touching the vault table with only one or with no hands taken by each judge Jetion for failure to land on the soles of feet first (includes fall) taken by each judge. Jetion for spotting assistance during the vault taken by each judge. D deduction is taken by each judge. If not in range, then a conference is called. ast vaults prior to the judges hand or flag signal, the gymnast must repeat the vault for score and would receive a 0.50 deduction.			
	VIDEO REVIEW PROCESS			
The follow	ving video review process will be used for the regular season, conference championships and NCAA regional competitions.			
In the eve	ent that an inquiry response is unsatisfactory to the coach, a video may be used for the purpose of review under the following conditions:			
Α.				
В.	An institutional team video or television production footage must be used for the review. The video may be taken from any vantage point.			
С.	A review that fails results in a 0.10 deduction from the team score.			
D.	All reviews must be specific to the performance or nonperformance of a particular VALUE PART, combination of skills or neutral deductions (i.e., out of bounds).			
E.	Reviews may not be used to evaluate a question of execution, composition or up to the level DEDUCTIONS. These requests will result in a 0.10 deduction.			
F.	Reviews may be viewed in slow motion.			
G.	The review must be submitted to the meet director or host institution designee within five (5) minutes following the conclusion of the meet (as determined by the final score posted OR the return of the final inquiry, whichever is later). During this time, the scores are being verified by the judging panel and the head scorer's table.			
Н.				
	responsible for delivering this information to the meet referee and event panel (the judges who judged the particular event) for their review on the competition floor. The coaches may not be present during the review.			
	Reviews must be conducted in the presence of the meet referee and the event panel ONLY. If the meet referee is on the panel, the next highest rated official must participate. A simple majority of the review panel will determine			
	success or failure of the review. If the review fails, judges may not change their scores, the 0.10 will be deducted from the TEAM score. If the review is successful, the INDIVIDUALS score will be adjusted accordingly and TEAM			
	score if it is a counting score.			
J.	The results of the review will be noted on the VRF by the meet referee and returned to the meet director (or host institution designee) who will take the VRF to the score table. The official score will be adjusted (up or down). Then the			
	judges will sign the official score sheet and the meet director will deliver the VRF to the coach.			
Κ.	Decisions rendered by the judges' review panel are final and cannot be overturned.			
MISC				
The NCAA Modifications document lists the NCAA Special Requirements and Compositional Deductions in total, rather than in addition to the Junior Olympic (JO) Women's Code of Points Requirements (Level				
10). No other Special Requirements or Compositional Deductions are applicable to collegiate competition unless listed in this document. In all other cases the deductions/values modify, supplement or replace the				
specific JO level 10 rules. Please note that the NCAA rules modifications are in effect for both regular and post season competition unless otherwise noted.				